

DAFTAR PUSTAKA

- Bibik, I. (2018). *How to Kill the Scrum Monster*. Montreal: Apress Media.
- Booch, G., Rumbaugh, J., & Jacobson, I. (2005). *The Unified Modelling Language User Guide SECOND EDITION*. Addison Wesley Professional.
- Laudon, K. C., & Laudon, J. P. (2012). *Management Information System*. Upper Saddle River: Pearson Education, Inc.
- Satzinger, J. W., Jackson, R. B., & Burd, S. D. (2012). *SYSTEMS ANALYSIS AND DESIGN IN A CHANGING WORLD (6th Edition)*. Boston: Course Technology.
- Schwaber, K., & Sutherland, J. (2017). *The Definitive Guide to Scrum: The Rules of the Game*. Creative Commons.
- Sutherland, J. (2014). *The Scrum Handbook*. Cambridge: scruminc.
- Trello. (16. Oktober 2017). *Trello Help, What is Trello*. Von Trello: help.trello.com abgerufen